

Machine Learning assisted exploration for affine Deligne–Lusztig varieties

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- 1 Why AI4MATH?
- 2 ML for pure math
- 3 Our case study

What is math about?

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Employer's expectation

8:00: Arrive at desk.

8:00–16:00: Sit at desk. Solve math.

16:00: Leave desk. Stop doing math.

What is math about?

Chinese language

數

sou³

number /
to count

學

hok⁶

science /
to learn

What is math about?

Things I do when doing math

- Try to find interesting questions
- Read relevant literature
- Compute examples and search patterns

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- Find good conjectures and prove them
- Write papers
- Give talks

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Things I do when doing math What can AI do for me?

- Try to find interesting questions
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Things I do when doing math What can AI do for me?

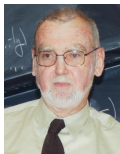
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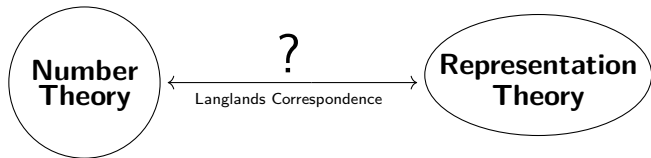
Things I do when doing math What can AI do for me?

- Try to find interesting questions
- Read relevant literature → Large Language Models
- Compute examples and search patterns → Today's talk
- Find good conjectures and prove them → Proof Assistants
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Langlands program

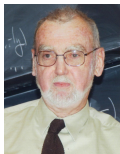


R. Langlands

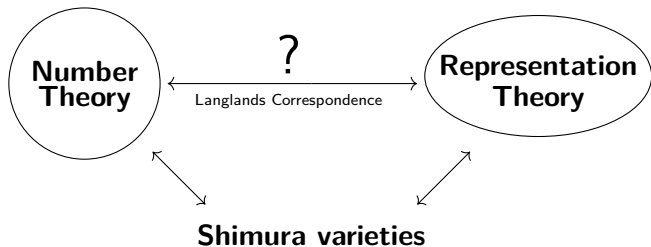


(Wikimedia)

Langlands program

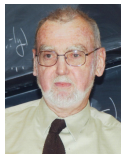


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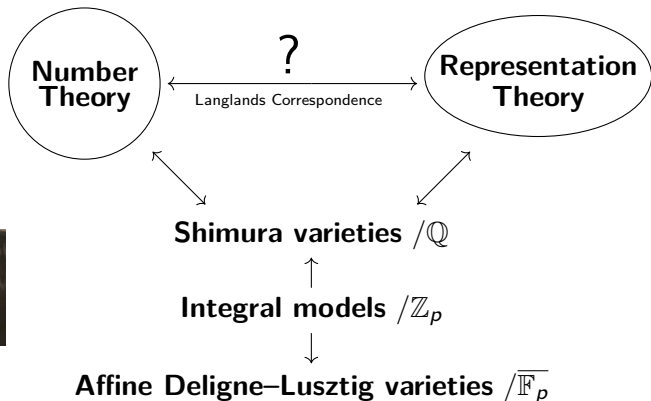
Langlands program



R. Langlands



M. Rapoport



(Wikimedia) (Uni. Bonn)

Ingredients for ADLV

Take:

- A (certain) group. For today, $\mathbf{G} = \mathrm{SL}_5$.

- An element. For today, $b = \mathbf{1} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$.

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- An element w of the affine Weyl group, e.g.

$$w = \begin{pmatrix} 0 & 0 & t^{-2} & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & t & 0 \\ 0 & 0 & 0 & 0 & t^{-3} \\ 0 & t^4 & 0 & 0 & 0 \end{pmatrix}.$$

(t : a formal variable)

Affine Deligne–Lusztig varieties

To this given \mathbf{G} , w , b , we associate an *affine Deligne–Lusztig variety*:

$$X_w(\mathbf{1}) = \{g \in \mathrm{SL}_5 / I \mid g^{-1} \mathbf{1} \sigma(g) \in I w I\}.$$

(σ : Frobenius automorphism. I : Iwahori subgroup). This is a scheme over $\overline{\mathbb{F}}_q$.

Key question: Compute $\dim X_w(b)$.

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Key question: Compute $\dim X_w(b)$.

Known: Recursive algorithm (exponential complexity)

Expected: Closed formula.

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Step 0: Getting started

We model our problem as a functional relationship

$$f: \{w \text{ such that } X_w(\mathbf{1}) \neq \emptyset\} \rightarrow \mathbb{Z}_{\geq 0}$$
$$w \mapsto \dim X_w(\mathbf{1})$$

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Goal: Find a closed formula to evaluate f
(mathematical conjecture)

Step 1: Data generation

- Choose a *computer representation* of domain and target of the function, e.g.

$$\begin{pmatrix} 0 & 0 & t^{-2} & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & t & 0 \\ 0 & 0 & 0 & 0 & t^{-3} \\ 0 & t^4 & 0 & 0 & 0 \end{pmatrix} \leftrightarrow (2, 5, 1, 3, 4, \quad 0, 4, -2, 1, -3).$$

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- Choose a suitable subset of the domain (e.g. 1000 randomly chosen elements)
- Evaluate the function f on these examples

Step 2: Model selection

- Choose a *hypothesis class*, i.e. a family of functions

$$\hat{f}_m, \quad m \in \mathcal{M}$$

hoping that one of these can approximate our target function f “well”

Typical choices: Neural network, linear model, decision tree...

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- Choose a *loss function*, which evaluates how good the approximation \hat{f}_m is

Typical choices: ℓ_1 or ℓ_2 norm with regularization

Step 3: Training

- Split the dataset \mathbb{D} into a training and test part
$$\mathbb{D} = \mathbb{D}_{\text{train}} \sqcup \mathbb{D}_{\text{test}}$$
- Find a model $m \in \mathcal{M}$ such that \hat{f}_m approximates f on $\mathbb{D}_{\text{train}}$ as good as possible (loss function)

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- Optimization method depends on chosen hypothesis class
- Avoid overfitting: Compare test error vs. training error

Step 4: Evaluation

- Study the approximation function \hat{f}_m :
 - Accuracy on training / test set
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- Study the approximation function \hat{f}_m :
 - Accuracy on training / test set
 - Accuracy on different parts of the dataset
- Study the model m :
 - Importance/Influence of different input variables
 - Compare with prior subject knowledge

Step 5: Refinement

Do we have a simple, robust approximation \hat{f}_m that models our target function f very well (according to theory&evidence)?

- Yes: New mathematical conjecture found!
- No: Consider all choices made in Steps 1–4 and repeat

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Problem and complexity

- Recall: Our target function f computes dimensions of ADLV

$$w = \begin{pmatrix} 0 & 0 & t^{-2} & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & t & 0 \\ 0 & 0 & 0 & 0 & t^{-3} \\ 0 & t^4 & 0 & 0 & 0 \end{pmatrix} \mapsto \dim X_w(\mathbf{1}) = 23.$$

- Dataset: 5000 randomly sampled elements w .

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- Model: Let's try neural networks!

		Neurons / Layer		
		10	20	40
Layers	1	0.53	0.53	0.52
	2	0.53	0.53	0.51
	3	0.52	0.51	0.51
		Avg. test error		

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↪ Linear model is probably fine

A first linear model

- Represent an element w by 12 numbers:
 - Five to signify the positions of the t^\bullet 's in the matrix
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- Test error: **0.65**
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- If all t -exponents are pairwise distinct: Error **0.62**.
Interpretation: still **hard**

Better features

- Focus on those w 's with pairwise distinct t -exponents.
- Associate *two* permutations to each w : Position of t 's in the matrix, and order of t -exponents

$$\begin{pmatrix} 0 & 0 & t^{-2} & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & t & 0 \\ 0 & 0 & 0 & 0 & t^{-3} \\ 0 & t^4 & 0 & 0 & 0 \end{pmatrix} \rightarrow \begin{array}{l} xy = (2, 5, 1, 3, 4) \\ y = (2, 4, 1, 3, 5) \end{array}$$

- Represent each permutation x, y by their inversion set (10 numbers) and length (1 number).
- \rightsquigarrow Test error: **0.65**. Model Interpretability: **Better!**

Model coefficients

Inversions for x	0.12, -0.04, -0.05, -0.24, 0.14, ...
Inversions for y	similar picture
$\ell(x), \ell(y)$	0.1, 0.1
t -coefficients	0.13, -0.09, -0.02, 0.08, -0.10
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- Leading term: $\frac{1}{2}\ell(w)$
- Besides, no significant contribution of $\ell(w)$, or t -coefficients
- Contribution of x, y needs further investigation

Restricting the dataset further

- Consider only those w 's with $x = (1, 2, 3, 4, 5)$. E.g.

$$w = \begin{pmatrix} 0 & 0 & t^5 & 0 & 0 \\ t^2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & t^{-3} \\ 0 & t^{-4} & 0 & 0 & 0 \end{pmatrix}$$

- Generate 5000 of those.
- Input features: Everything related to y .
- Target function: $g(w) = \dim X_w(\mathbf{1}) - \frac{1}{2}\ell(w)$.

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- Use ℓ_2 -loss function: Avg. error: **0.30**.
Model interpretability: **Tricky**.
- Use ℓ_1 -loss function: Avg. error **0.18**.
Model interpretability: **Trivial**. Explicitly, $\hat{g} = \frac{1}{2}\ell(y)$.

Generalization

Return to the second data set. Our target function is

$$g : w \mapsto \dim X_w(\mathbf{1}) - \frac{1}{2}\ell(w).$$

Approximation should simplify to $\frac{1}{2}\ell(y)$ whenever $x = (1, 2, 3, 4, 5)$.

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Feature	$\ell(x)$	$\ell(y)$	$\ell(xy)$	$\ell(yx)$	$\ell(y * x)$	$\ell(y \triangleleft x)$
Coeff.	0.02	-0.05	-0.02	0.46	0.04	0.04

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Coeff.	0.02	-0.05	-0.02	0.46	0.04	0.04

We got a winner! $\hat{g} \approx \frac{1}{2}\ell(yx)$.

Story time

Virtual dimension $d_w(\mathbf{1}) = \frac{1}{2} [\ell(w) + \ell(yx)]$ approximates $\dim X_w(\mathbf{1})$.

- Discovery of virtual dimension formula was a great breakthrough 10–20 years ago
- Our ML method can find the formula (today: the most tricky part)
- Analyse the data more carefully \rightsquigarrow obtain precise mathematical conjectures

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- He 2014: Dimension \leq virtual dimension. Equality holds for $b = \mathbf{1}$ and “most” w .
- He 2022: Dimension = virtual dimension for “most” (w, b)
- Our paper: ML suggests that (virtual dim. *minus* dim.) is bounded. We then give a proof!

The bigger picture

- AI4MATH works! We find old and new conjectures very fast (also works for more tricky patterns related to ADLV that require neural networks)
- Even “atypical” problems can be solved, by revising the full pipeline

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- Even “atypical” problems can be solved, by revising the full pipeline
- Interdisciplinary collaboration and modern technology lead us to a new way of researching pure mathematics